

Ruby on Rails

Controllers, Views, and Functional Tests

CPS353 Internet Programming

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Last Modified: 10/16/2013

Agenda

- Scripture (Philippians 2) and Prayer
- Check-in
- Ruby on Rails
 - Migrations, Models, and Unit Tests
- More Ruby on Rails
 - Controllers, Views, and Functional Tests

Check-in

- Updates
 - Syllabus
 - Project schema changes
 - Peers are now friendships, have a `modified_at` field
 - “`modified_at`” should be “`updated_at`” in all models/tables
 - Restaurant delivery flag is not required (because an unset flag means that the restaurant does not deliver)
 - “`--skip-bundle`” switch for “`rails new`” command
- Homework 4
- Milestone 4
- Milestone 5 – How’s it going? Questions?



Ruby on Rails

Migrations, Models, and Unit Tests

Continued from last week
(starting on slide 23)

The Action Pack Modules

- Action Dispatch – routes requests to controllers
 - Covered later
- Action Controller – converts requests into responses
 - Classes reside in app/controllers
- Action View – formats responses
 - Used by Action Controller
 - Classes reside in app/views

Controller Default Actions

- index – listing page for records in a model
- show – view details of a single model record
- new – display a form to create a new model record
- create – submit data to create a new model record
- edit – load data on an existing model record into a form for editing
- update – submit data to update an existing model record
- destroy – delete a model record

Controller Environment Variables

- Controller object instance variables are available in the view
- Per-request controller variables
 - `action_name` – name of the current controller action
 - `cookies` – associative array of cookies sent with the response
 - `headers` – hash of headers to be sent with the response
 - `params` – associative array of parameters passed into the current request
 - `session` – associative array of session data that persists between requests
 - `flash` – associative array to make data (typically errors) available to the next request
 - `logger` – object to log errors and messages to a file on the server
 - `request` – incoming request object with methods like `url()`, `remote_ip()`, `user_agent()`, etc.
 - `response` – response object (usually handled by Rails)

Responding to the User

- Controller responds to the user by
 - Rendering a template (HTML, JSON, XML, etc.)
 - Uses `render()` method – many varieties
 - Send binary data to the user – `send_data()`
 - Send the contents of a file – `send_file()`
 - Redirect the user to a different view
 - `redirect_to()` method
 - Often done after a successful create/update/save operation to return the user to the default or listing page
 - Post-Redirect-Get (PRG) pattern

Callbacks

- Allow you to execute code before, after, or around a controller action
 - Before – i.e. to set up necessary data, authenticate a user, etc.
 - After – i.e. logging events, compressing the response if the client browser supports it
 - Around – wrap controller call in logic (which can even not invoke the controller at all)
 - `yield` call invokes controller
- By default, callbacks execute for all controller actions
 - `:only` – only fire callback for listed actions
 - `:except` – fire callback for all actions except those listed

Callback in Controller Scaffolding

- `setup_<model>` method defined to load the entity being worked with
 - Invoked for most default controller actions

```
class ProductsController < ApplicationController
  before_action :set_product, only: [:show, :edit, :update, :destroy]
  ...
  private
    # Use callbacks to share common setup or constraints between actions.
    def set_product
      @product = Product.find(params[:id])
    end
  ...
end
```

Callback Example

```
module CurrentCart extend ActiveSupport::Concern
  private
  def set_cart
    @cart = Cart.find(session[:cart_id])
  rescue ActiveRecord::RecordNotFound
    @cart = Cart.create
    session[:cart_id] = @cart.id
  end
end

...

class LineItemsController < ApplicationController
  include CurrentCart
  before_action :set_cart, only: [:create]
  before_action :set_line_item, only: [:show, :edit, :update, :destroy]
  # GET /line_items
  #...
end
```

Functional Tests

- Tests to exercise controller action behavior
 - Located in `test/controllers/name_controller.rb`
- Writing functional tests
 - Scaffolding produces default functional tests for generated controller actions
 - Need to modify these
 - To test invalid and acceptable data based on model validations
 - To test new controllers
- Can make use of fixtures
 - Sometimes the same fixtures employed by unit tests

Functional Test Example

```
require 'test_helper'
class StoreControllerTest < ActionController::TestCase
  test "should get index" do
    get :index
    assert_response :success
    assert_select '#columns #side a', minimum: 4
    assert_select '#main .entry', 3
    assert_select 'h3', 'Programming Ruby 1.9'
    assert_select '.price', /\$[, \d]+\.\d\d/
  end
end
```

End

- **assert_select** checks for CSS selectors and/or HTML tags present in the content
 - Can look for CSS ids (#), classes (.), and HTML tag names
 - Selectors can be nested

More Assertions (Rails-specific)

- `assert_difference`
- `assert_no_difference`
- `assert_recognizes`
- `assert_generates`
- `assert_response`
- `assert_redirected_to`
- `assert_template`

Most of these are used for functional (controller/view) tests.

View Templates and Controls

- Default templates
 - index.html.erb – listing view for existing model objects
 - show.html.erb – display details for a given model object
 - new.html.erb – render form to create a new model object
 - edit.html.erb – render form to update an existing model object
 - _form.html.erb – (partial) form to capture model object data
- UI Control Helper Methods
 - link_to – Render a link to a resource (using GET by default)
 - button_to – Render a button to submit a form (using POST by default)
 - redirect_to – Reroute the user to a different resource
 - Often used within controller actions that modify a model object (i.e. create and edit)

Actions, View Templates, HTTP Methods, and UI Controls

Controller Action	URI (for Product object)	View Template(s) Rendered	HTTP Method	UI Control
Index	/products	Index.html.erb	GET	N/A
new	/products/new	new.html.erb	GET	link_to
create	/products/create	show.html.erb (success) new.html.erb (error)	POST	button_to
show	/products/1	show.html.erb	GET	link_to redirect_to
edit	/products/1/edit	edit.html.erb	GET	link_to
update	/products/1	show.html.erb (success) edit.html.erb (error)	PATCH/PUT	button_to
destroy	/products/1	index.html.erb	DELETE	link_to

Routing Basics

- Actions and methods listed on previous slide are common to all *resources*
 - Resource – something (i.e. model) that clients interact with via URLs
 - Terminology comes from Representational State Transfer (REST)
- By default, Rails sets up these 7 resource routes for each model
 - Check out any generated controller file for an example
 - Define helper methods: `products_path`, `new_product_path`, `edit_product_path(:id)`, `product_path(:id)`
 - Can specify different actions/routes via “rails generate” command
`rails generate controller CreditCards open debit credit close`
 - `config/routes.rb` allows for custom routing

Routing Examples

- Resource routes – define default actions/routes previously described

```
resources :products
```

- Map the root of an application

```
root 'welcome#index'
```

- Map a get request for products/123 to the Catalog controller's view action with { id: 123 } in params

```
get 'products/:id' => 'catalog#view'
```

- Routes file prioritizes routes according to the order in which they are defined
- View defined routes with “rake routes”

Form Helper Methods

- `label_tag(:q, "Search for")`
- `text_field_tag(:q)`
- `submit_tag("Search")`
- `form_tag(`
 `controller: "people",`
 `action: "search",`
 `method: "get",`
 `class: "nifty_form")`
- `text_area(:description,`
 `"Something catchy",`
 `size: "24x6")`
- `checkbox_tag(:delivers)`
- `radio_tag(:order_type)`
- `password_field_tag(`
 `:password)`
- `hidden_field_tag(:id)`
- `select_tag(:city,`
 `options_for_select(`
 `['Wenham', 1],`
 `['Beverly', 2],`
 `['Ipswich', 3]),`
 `2)`

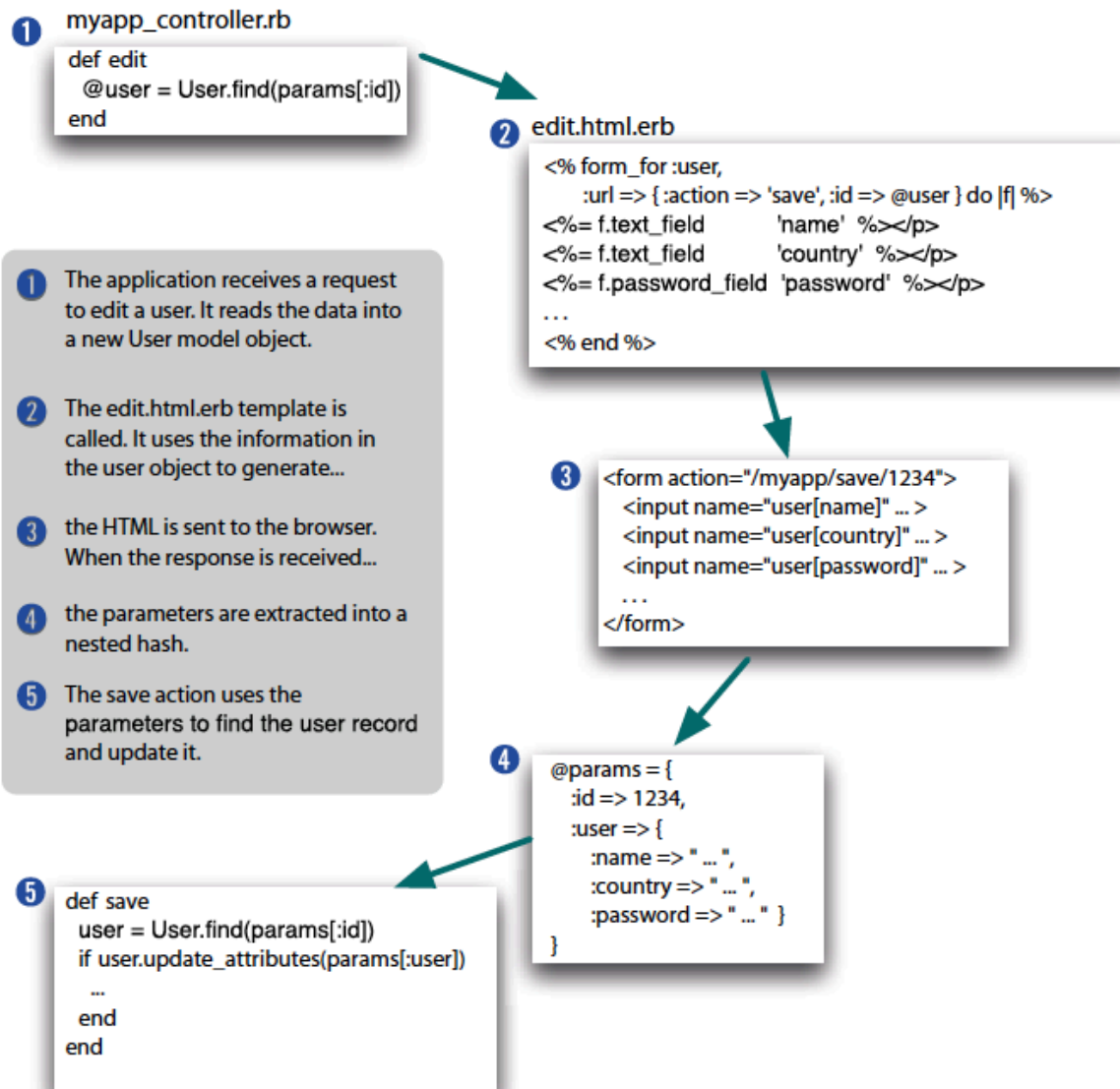
Form Helper Example

```
<%= form_for(:model) do |form| %>
<p>
<%= form.label :input %>
<%= form.text_field :input, :placeholder => 'Enter text here...' %>
</p>
<p>
<%= form.label :address, :style => 'float: left' %>
<%= form.text_area :address, :rows => 3, :cols => 40 %>
</p>
<p>
<%= form.label :color %>:
<%= form.radio_button :color, 'red' %><%= form.label :red %>
<%= form.radio_button :color, 'yellow' %><%= form.label :yellow %>
<%= form.radio_button :color, 'green' %><%= form.label :green %>
</p>
...
<% end %>
```

HTML5 Form Helper Methods

- email_tag
- search_field
- telephone_field
- url_field
- color_field
- date_field
- datetime_field
- datetime_local_field
- month_field
- week_field
- time_field

Controller/View Flow



View Helper Methods

- concat
- cycle
- pluralize
- truncate
- debug
- distance_of_time_in_words
- time_ago_in_words
- sanitize
- strip_links
- strip_tags
- number_to_currency
- number_to_phone
- number_to_human_size
- ...and [many more](#)

Error Handling

- Why?
 - Avoid bad user experience
 - Track down bugs
 - Guard against security threats
- Steps
 - Catch an error condition
 - Take appropriate action
 - Alert the end user

Catching the Error Condition

- Controller actions are where errors occur (or propagate to), so controllers handle these errors
- `rescue_from` method
 - Takes a series of one or more exceptions
 - Along with a `:with` option and a method name or block

```
class CartsController < ApplicationController
  before_action :set_cart, only: [:show, :edit, :update, :destroy]
  rescue_from ActiveRecord::RecordNotFound, with: :invalid_cart
  ...
end
```

- Common [exception classes](#)
 - `ActiveRecord::RecordNotFound`
 - `ActiveRecord::RecordInvalid`

Take Appropriate Action

```
def invalid_cart
  logger.error "Attempt to access invalid cart #{params[:id]}"
  redirect_to store_url, notice: 'Invalid cart'
end
```

- Log the error with the ActiveSupport::Logger class
 - logger.error
 - Several logging levels connoting different error severities
 - debug, info, warn, error, fatal, unknown
 - Each has its own method
 - Logs to the log for your application's environment
 - log/development.log
 - log/test.log
- Also may want to attempt to recover from the error

Alert the User

```
def invalid_cart
  logger.error "Attempt to access invalid cart #{params[:id]}"
  redirect_to store_url, notice: 'Invalid cart'
End
```

- **notice:** adds a message to the flash
 - Persists to the following request, initiated by the **redirect_to** call

```
<% if notice %>
<p id="notice"><%= notice %></p>
<% end %>
```

Only Allowing Valid Parameters

```
# Never trust parameters from the scary internet, only allow  
# the white list through.  
def line_item_params  
  params.require(:line_item).permit(:product_id)  
end
```

- Set up by default in scaffolded controller
 - require – ensures specified parameter(s) is present
 - permit – only allows specified parameters

Assets

- “Static” files located in app/assets
- CSS (app/assets/stylesheets)
 - Application-wide in application.css
 - Controller-specific in *controller.css.scss*
 - Supports CSS and SCSS/SASS
- Javascript (app/assets/javascript)
 - Application-wide in application.js
 - Controller-specific in *controller.js.coffee*
 - Supports Javascript and CoffeeScript
- Images (app/assets/images)

Layouts

- Many pages share the same headers, footers, and side bars
 - Often with the same functionality – i.e. search box, login form
- Content from an action view can be placed within a layout
 - Rails actually renders two templates on each request – the one specified and an appropriate layout template (if it finds one)
 - In `apps/views/layouts/controller.html.erb`
 - In a layout declaration in the controller (to override the above default)
 - Potentially qualified with the actions to which the layout is to be applied
 - Or a method call which dynamically computes and returns a layout
 - In `apps/views/layouts/application.html.erb` (application default layout)

Layout Example

```
<html>
  <head>
    <title>Form: <%= controller.action_name %></title>
    <%= stylesheet_link_tag 'scaffold' %>
  </head>
  <body>
    <%= yield :layout %>
  </body>
</html>
```

- Layouts may contain dynamic ERB code
 - Have access to all data available to view templates
- Call to yield renders the view template
 - :layout contains the rendered view template for the action

Partials

- Partial-page templates – templates that can be reused to add “snippets” to a view
 - Can be thought of like functions
 - File names begin with “_” (i.e. `_form.html.erb`)
 - Typically reside in corresponding controller’s directory
 - Can be shared across controllers by putting them in `app/views/shared` directory
- Invoked via the `render()` helper method
 - Can take a model object and other local variables
 - Can iterate over a collection of objects, generating content for each one
 - Can be rendered with a layout
 - Controllers can sometimes call partials (i.e. for Ajax updates to part of a page)

Partial Example

```
_article.html.erb
<div class="article">
  <div class="articleheader">
    <h3><%= article.title %> (for <%= suthorized_by %>)</h3>
  </div>
  <div class="articlebody">
    <%= article.body %>
  </div>
</div>
```

- Value passed to object key gets the same name as the partial file (for `_article.html.erb`, object gets named “article”).

```
render(partial: 'article',
       object: @an_article,
       locals: { authorized_by: session[:user_name],
                 from_ip: request.remote_ip })
```