

#### 1.4 The Equation $A\vec{x} = \vec{b}$

Recall that if we consider the columns of an  $m \times n$  matrix  $A$  to be vectors denoted  $\vec{a}_i$ ,  $i=1, \dots, n$ , then we can say

$$A = [\vec{a}_1 \ \vec{a}_2 \ \dots \ \vec{a}_n]$$

We saw before that we can form a linear combination of the columns of  $A$

$$x_1 \vec{a}_1 + x_2 \vec{a}_2 + x_3 \vec{a}_3 + \dots + x_n \vec{a}_n = \vec{b}$$

where  $\vec{b} \in \mathbb{R}^m$  as are the  $\vec{a}_i$ .

We define matrix-vector multiplication so that it computes exactly this linear combination

$$A\vec{x} = [\vec{a}_1 \ \vec{a}_2 \ \dots \ \vec{a}_n] \begin{bmatrix} x_1 \\ x_2 \\ \vdots \\ x_n \end{bmatrix} = x_1 \vec{a}_1 + x_2 \vec{a}_2 + \dots + x_n \vec{a}_n$$

Notice that the length of  $\vec{x}$  must be the same as the number of columns in  $A$ .

We usually use uppercase letters for matrices

Ex  $A = \begin{bmatrix} 2 & 0 & -1 \\ 6 & 1 & 3 \end{bmatrix} \quad \vec{x} = \begin{bmatrix} 1 \\ 3 \\ 2 \end{bmatrix}$

$$A\vec{x} = \begin{bmatrix} 2 & 0 & -1 \\ 6 & 1 & 3 \end{bmatrix} \begin{bmatrix} 1 \\ 3 \\ 2 \end{bmatrix} = 1 \begin{bmatrix} 2 \\ 6 \end{bmatrix} + 3 \begin{bmatrix} 0 \\ 1 \end{bmatrix} + 2 \begin{bmatrix} -1 \\ 3 \end{bmatrix}$$

$$= \begin{bmatrix} 2+0-2 \\ 6+3+6 \end{bmatrix} = \begin{bmatrix} 0 \\ 15 \end{bmatrix}$$

Ex Consider the linear system

$$2x_1 - x_3 = 0$$

$$6x_1 + x_2 + 3x_3 = 15$$

$$\begin{bmatrix} 2x_1 \\ 6x_1 \end{bmatrix} + \begin{bmatrix} 0 \\ x_2 \end{bmatrix} + \begin{bmatrix} -x_3 \\ 3x_3 \end{bmatrix} = \begin{bmatrix} 0 \\ 15 \end{bmatrix}$$

$$x_1 \begin{bmatrix} 2 \\ 6 \end{bmatrix} + x_2 \begin{bmatrix} 0 \\ 1 \end{bmatrix} + x_3 \begin{bmatrix} -1 \\ 3 \end{bmatrix} = \begin{bmatrix} 0 \\ 15 \end{bmatrix}$$

$$\begin{bmatrix} 2 & 0 & -1 \\ 6 & 1 & 3 \end{bmatrix} \begin{bmatrix} x_1 \\ x_2 \\ x_3 \end{bmatrix} = \begin{bmatrix} 0 \\ 15 \end{bmatrix}$$

$$A\vec{x} = \vec{b} \quad \text{if} \quad A = \begin{bmatrix} 2 & 0 & -1 \\ 6 & 1 & 3 \end{bmatrix} \quad \vec{b} = \begin{bmatrix} 0 \\ 15 \end{bmatrix}$$

$$\vec{x} = \begin{bmatrix} x_1 \\ x_2 \\ x_3 \end{bmatrix}$$

We call this a matrix eq.

Just as in the augmented matrix related to a

linear system, we see here that  $A$  is the matrix of coefficients and  $\vec{b}$  is the vector of RHS values.

The vector  $\vec{x}$  is the vector of unknowns.

## Theorem 1

Given an  $m \times n$  matrix  $A$  with columns  $\vec{a}_1, \vec{a}_2, \dots, \vec{a}_n$ , and given  $\vec{b}$  in  $\mathbb{R}^m$ , the matrix equation  $A\vec{x} = \vec{b}$  has the same solution set as the vector equation

$$x_1 \vec{a}_1 + x_2 \vec{a}_2 + \dots + x_n \vec{a}_n = \vec{b}$$

which, in turn, has the same solution set as the system of linear equations whose augmented matrix is

$$[\vec{a}_1 \ \vec{a}_2 \ \dots \ \vec{a}_n \ \vec{b}]$$

## Corollary

The equation  $A\vec{x} = \vec{b}$  has a solution iff  $\vec{b}$  is a linear combination of the columns of  $A$ .

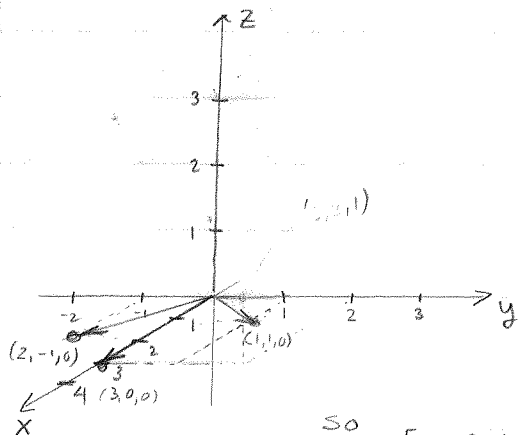
We now return to the concept of span. Recall that  $\text{span}\{\vec{a}_1, \vec{a}_2, \dots, \vec{a}_n\}$  is the set of all vectors which are linear combinations of the  $\vec{a}_i$  vectors.

If  $\vec{a}_i$  are the columns of a matrix  $A$  then we can use the notation  $\text{span}\{A\}$  to mean  $\text{span}\{\vec{a}_1, \vec{a}_2, \dots, \vec{a}_n\}$ .

So, we can reword the corollary to say:

"The equation  $A\vec{x} = \vec{b}$  has a solution iff  $\vec{b}$  is in  $\text{span}\{A\}$ ."

Ex Consider a 3-dimensional coordinate system,



The point  $(3, 1, 2)$  is located using a linear combination of the unit vectors

$$3 \begin{bmatrix} 1 \\ 0 \\ 0 \end{bmatrix} + 1 \begin{bmatrix} 0 \\ 1 \\ 0 \end{bmatrix} + 2 \begin{bmatrix} 0 \\ 0 \\ 1 \end{bmatrix} = \begin{bmatrix} 3 \\ 1 \\ 2 \end{bmatrix}$$

so  $\begin{bmatrix} 1 & 0 & 0 \\ 0 & 1 & 0 \\ 0 & 0 & 1 \end{bmatrix} \begin{bmatrix} x_1 \\ x_2 \\ x_3 \end{bmatrix} = \begin{bmatrix} 3 \\ 1 \\ 2 \end{bmatrix}$  has the solution  $\begin{bmatrix} 3 \\ 1 \\ 2 \end{bmatrix}$ .

Suppose we tried to find  $\vec{x}$  such that

$$\begin{bmatrix} 1 & 2 & 3 \\ 1 & -1 & 0 \\ 0 & 0 & 0 \end{bmatrix} \begin{bmatrix} x_1 \\ x_2 \\ x_3 \end{bmatrix} = \begin{bmatrix} 3 \\ 1 \\ 2 \end{bmatrix} ?$$

First, what is the augmented matrix?  $\begin{bmatrix} 1 & 2 & 3 & 3 \\ 1 & -1 & 0 & 1 \\ 0 & 0 & 0 & 2 \end{bmatrix}$   
inconsistent  $\nearrow$

But what is also going on is this

$$x_1 \begin{bmatrix} 1 \\ 1 \\ 0 \end{bmatrix} + x_2 \begin{bmatrix} 2 \\ -1 \\ 0 \end{bmatrix} + x_3 \begin{bmatrix} 3 \\ 0 \\ 0 \end{bmatrix} = ?$$

here the column vectors can also be thought of as points in the  $xy$ -plane since none of them have any extent in the  $z$  direction.

It is easy to see that there is no possible way to get  $\begin{bmatrix} 3 \\ 1 \\ 2 \end{bmatrix}$  from these 3 vectors

## Theorem 2

Let  $A$  be an  $m \times n$  matrix. Then the following statements are logically equivalent. (all true or all false):

- For each  $\vec{b} \in \mathbb{R}^m$ , the equation  $A\vec{x} = \vec{b}$  is consistent,
- The columns of  $A$  span  $\mathbb{R}^m$  ( $\mathbb{R}^m = \text{span}\{A\}$ ),
- $A$  has a pivot position in every row.
- Each  $\vec{b} \in \mathbb{R}^m$  is a linear combination of columns in  $A$ .

We can compute  $A\vec{x}$  two ways:

- as a linear combination of the columns  $\vec{a}_i$  of  $A$  using the weights  $x_i$
- "row by vector" - The  $i$ th entry in the product is the sum of the element-by-element products of the  $i$ th row of  $A$  and the vector  $\vec{x}$ .

Ex

$$\begin{bmatrix} 3 & 6 & 1 \\ 0 & 1 & 2 \\ 1 & 3 & 2 \end{bmatrix} \begin{bmatrix} 2 \\ 3 \\ 5 \end{bmatrix} = 2 \begin{bmatrix} 3 \\ 0 \\ 1 \end{bmatrix} + 3 \begin{bmatrix} 6 \\ 1 \\ 3 \end{bmatrix} + 5 \begin{bmatrix} 1 \\ 2 \\ 2 \end{bmatrix} = \begin{bmatrix} 6+18+5 \\ 0+3+10 \\ 2+9+10 \end{bmatrix} = \begin{bmatrix} 29 \\ 13 \\ 21 \end{bmatrix}$$

or

$$\begin{bmatrix} 3 & 6 & 1 \\ 0 & 1 & 2 \\ 1 & 3 & 2 \end{bmatrix} \begin{bmatrix} 2 \\ 3 \\ 5 \end{bmatrix} = \begin{bmatrix} 3 \cdot 2 + 6 \cdot 3 + 1 \cdot 5 \\ 0 \cdot 2 + 1 \cdot 3 + 2 \cdot 5 \\ 1 \cdot 2 + 3 \cdot 3 + 2 \cdot 5 \end{bmatrix} = \begin{bmatrix} 29 \\ 13 \\ 21 \end{bmatrix}$$

Theorem 3: If  $A$  is  $m \times n$ ,  $\vec{u}$  and  $\vec{v}$  are in  $\mathbb{R}^n$  and  $c$  is a scalar then

- $A(\vec{u} + \vec{v}) = A\vec{u} + A\vec{v}$
- $A(c\vec{u}) = c(A\vec{u})$